

AWS Cloud for Game Tech

Robust Infrastructure, Built for Gaming

At Mission, we know the importance of killer infrastructure to support gaming, and we've built and managed AWS workloads that have helped support the success of our customers' titles. Our experience across AWS enables us to architect comprehensive solutions tailored to every stage of a game's lifecycle.

We'll help you leverage the full power of AWS. Auto-scaling EC2 with ALBs plus CCU load testing using AWS Fargate delivers elasticity, while custom mongo Shell commands for shards on demand, cluster changes, and rolling release updates ensure resiliency. Custom Python orchestration for automated deployment and management of GameLift fleets, builds, aliases and queues help you build, test, and deploy new code faster, more efficiently, and with full confidence in a smooth rollout.

The Benefits



Seamless Scaling

Make sure your users' never experience a drop in performance as more users place rising demands on your infrastructure.



Always-On Availability

Rely on infrastructure built to withstand regional outages, security threats, surges in demand, and more.



Innovate Faster

Streamline code development and deployment with CI/CD pipelines on decoupled EC2 Auto Scaling.



Optimize Cost & Performance

Leverage the latest technologies and Mission's optimization expertise to maximize your return on spend.



Premier Consulting Partner

MSP Partner

DevOps Competency

Microsoft Workloads Competency

Healthcare Competency

Life Sciences Competency

About Mission

We are an AWS Premier Consulting Partner with deep know-how in launching and leveraging the power of the cloud. We believe that cloud technology is the greatest business transformation tool, and our mission is to help you harness that power to transform your business and to make your company's mission possible.

Next Steps

To learn more about how Mission can help your business, contact:

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